* 1. Spell is the Parent, Accio and Confundo is the Child
  2. Accio

Summoning Charm Accio

No description

Confundus Charm Confundo

* 1. Causes the victim to become confused and befuddled.

The one in Confundo as it overrides the original

* 1. #put it in class Accio(Spell)

def get\_description(self):

return “This charm summons an object to the caster, potentially over a significant distance”